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**online 2020**

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Dynamic Proxies in Java

<https://jconf.dev>

**Dynamic Proxies in Java**

# **Dynamic Proxies in Java**

**Dr Heinz M. Kabutz**

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# History of Dynamic Proxies

- **RMI used to need a separate compile step**
  - Tool "rmic" still found in JDK/bin directory
    - Creates *stubs* and *skeletons* to manage remote method calls
- **Java 1.3 released in May 2000**
  - First version with dynamic proxies
  - InvocationHandler to service *all* methods on proxy
  - Not necessary to use "rmic" or similar tools for deployment
  - Made it possible to build flexible, dynamic systems

## Big Win

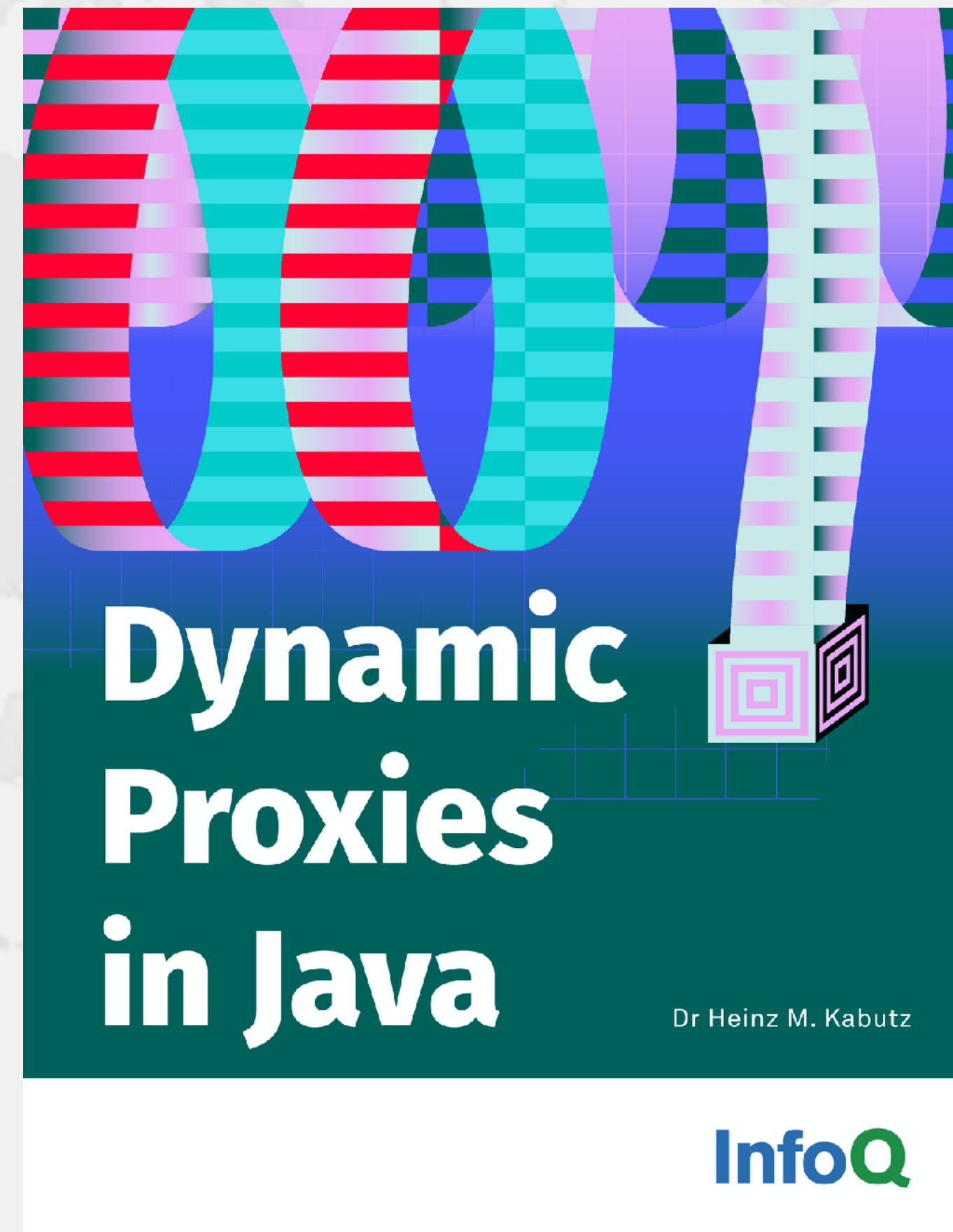
- **Don't Repeat Yourself (DRY) at its best**
  - Write a single InvocationHandler implementation
  - Reuse for hundreds of classes
- **600,000 code statements replaced by dynamic proxy**
  - Code had been generated, but was maintained by hand
  - Dynamic proxy easier to maintain
  - Less code

## Infrastructure Code

- **Dynamic proxies in tools and frameworks**
  - **Spring**
  - **Annotations**
  - **Dependency injection**
  - **Hibernate**
  - **Gradle**



## Dynamic Proxies in Java



- **Free download from**
  - [www.infoq.com/minibooks/java-dynamic-proxies](http://www.infoq.com/minibooks/java-dynamic-proxies)

# 1: Handcrafted Proxies





### Handcrafted Proxies

- **First the pedestrian way of IDE code generation**
  - **And then in next section will use *dynamic proxies* instead**



Dynamic Proxies in Java

# Virtual Proxy



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## Virtual Proxy

- **Delays expensive object creation**
  - placeholder object creates costly object on demand



## CustomMap Interface

- **Reduced version of the Map interface**

```
public interface CustomMap<K, V> {  
    int size();  
    V get(Object key);  
    V put(K key, V value);  
    V remove(Object key);  
    void clear();  
    void forEach(BiConsumer<? super K, ? super V> action);  
}
```

## CustomHashMap Implementation

- **Delegates methods to a java.util.HashMap**

- Repetitive and error prone

```
public class CustomHashMap<K, V>
    implements CustomMap<K, V> {
    private final Map<K, V> map = new HashMap<>();
    public CustomHashMap() {
        System.out.println("CustomHashMap constructed");
    }
    public int size() {
        return map.size();
    }
    public V get(Object key) {
        return map.get(key);
    }
    public V put(K key, V value) {
        return map.put(key, value);
    }
}
```



## Dynamic Proxies in Java

```
public V remove(Object key) {  
    return map.remove(key);  
}  
public void clear() {  
    map.clear();  
}  
public void forEach(  
    BiConsumer<? super K, ? super V> action) {  
    map.forEach(action);  
}  
public String toString() {  
    return map.toString();  
}  
}
```

## VirtualCustomMap Virtual Proxy

- **Has a reference to a Supplier for CustomMap**
  - **Is created in the getRealMap() method**

```
public class VirtualCustomMap<K, V>
    implements CustomMap<K, V> {
    private final Supplier<CustomMap<K, V>> mapSupplier;
    private CustomMap<K, V> realMap;

    public VirtualCustomMap(
        Supplier<CustomMap<K, V>> mapSupplier) {
        this.mapSupplier = mapSupplier;
    }

    private CustomMap<K, V> getRealMap() {
        if (realMap == null) realMap = mapSupplier.get();
        return realMap;
    }
}
```



## Dynamic Proxies in Java

```
public int size() {
    return getRealMap().size();
}
public V get(Object key) {
    return getRealMap().get(key);
}
public V put(K key, V value) {
    return getRealMap().put(key, value);
}
public V remove(Object key) {
    return getRealMap().remove(key);
}
public void clear() {
    getRealMap().clear();
}
public void forEach(
    BiConsumer<? super K, ? super V> action) {
    getRealMap().forEach(action);
}
}
```

## Using VirtualCustomMap

- **CustomHashMap made when method called**
  - **Does not matter which method we call first**

```
CustomMap<String, Integer> map =  
    new VirtualCustomMap<>(CustomHashMap::new);  
System.out.println("Virtual Map created");  
map.put("one", 1);  
map.put("life", 42);  
System.out.println("get(\"life\") = " + map.get("life"));  
System.out.println("size() = " + map.size());  
System.out.println("clearing map");  
map.clear();  
System.out.println("size() = " + map.size());
```

```
Virtual Map created  
CustomHashMap constructed  
get("life") = 42  
size() = 2  
clearing map  
size() = 0
```



# 2: Dynamic Proxy



## 2: Dynamic Proxy

- **Avoid copy and paste programming**
  - A bug needs to be fixed everywhere
- **Better is static or dynamic code generation**



**Proxy.newProxyInstance()**



# Proxy.newInstance()

- **Takes three parameters**
  - **ClassLoader** where the new proxy class is loaded
  - **Class<?>[]** contains all interfaces our proxy must implement
  - **InvocationHandler** is called when a proxy method is invoked



## InvocationHandler

- **Invoked when *any* method is called on proxy**

```
public interface InvocationHandler {  
    Object invoke(Object proxy, Method method,  
                 Object[] args) throws Throwable;  
}
```

- proxy **the dynamic proxy class that is calling invoke()**
- method **is a java.lang.reflect.Method**
  - **Either interface method or equals(), hashCode(), or toString()**
- args **parameters passed into the method**
  - **null when method has no parameters**

Dynamic Proxies in Java

# LoggingInvocationHandler



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  - Threading and concurrency, patterns, advanced topics, etc.
  - Contact: [heinz@javaspecialists.eu](mailto:heinz@javaspecialists.eu)
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## LoggingInvocationHandler

- **We will log all method calls**
  - Optionally measuring how long they take
- **The constructor parameters are**
  - Logger log a `java.util.Logger` to log to
  - Object obj **the object that we want to delegate the calls to**
    - **Must implement the same interfaces as the proxy**

```
public final class LoggingInvocationHandler implements InvocationHandler {  
    private final Logger log;  
    private final Object obj;  
    public LoggingInvocationHandler(Logger log, Object obj) {  
        this.log = log;  
        this.obj = obj;  
    }  
}
```

## invoke() Method for Logging

```
public Object invoke(  
    Object proxy, Method method, Object[] args)  
    throws Throwable {  
    log.info(() -> "Entering " + toString(method, args));  
    // optimization - nanoTime() is expensive native call  
    final boolean logFine = log.isLoggable(Level.FINE);  
    long start = logFine ? System.nanoTime() : 0;  
    try {  
        return method.invoke(obj, args);  
    } finally {  
        long nanos = logFine ? System.nanoTime() - start:0;  
        log.info(() -> "Exiting " + toString(method, args));  
        if (logFine) log.fine(() -> "Time " + nanos + "ns");  
    }  
}
```



## toString() Prints Methods with Args

```
private String toString(Method method,
                        Object[] args) {
    return String.format("%s.%s(%s)",
        method.getDeclaringClass().getCanonicalName(),
        method.getName(),
        args == null ? "" :
            Stream.of(args).map(String::valueOf)
                .collect(Collectors.joining(", ")));
}
```

## Demo of LoggingInvocationHandler

```
@SuppressWarnings("unchecked")
var map = (Map<String, Integer>)
    Proxy.newProxyInstance(Map.class.getClassLoader(),
        new Class<?>[] { Map.class },
        new LoggingInvocationHandler(
            Logger.getGlobal(), new ConcurrentHashMap<>()));
map.put("one", 1);
map.put("two", 2);
System.out.println(map);
map.clear();
```

```
Jan 24, 2020 7:32:20 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
INFO: Entering java.util.Map.put(one, 1)
Jan 24, 2020 7:32:21 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
INFO: Exiting java.util.Map.put(one, 1)
Jan 24, 2020 7:32:21 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
FINE: Time 61622ns
```



Dynamic Proxies in Java

# Dissecting a Dynamic Proxy



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## Dissecting a Dynamic Proxy

- **We will start with a simple interface**

```
public interface ISODateParser {  
    LocalDate parse(String date) throws ParseException;  
}
```



# Dynamic Proxy Class Name

- **Dynamic proxy with empty InvocationHandler**

```
System.out.println(  
    Proxy.newProxyInstance(  
        ISODateParser.class.getClassLoader(),  
        new Class<?>[] { ISODateParser.class },  
        (proxy, method, arguments) -> null  
    ).getClass()  
);
```

```
class com.sun.proxy.$Proxy0
```

# Decompiling \$Proxy0

- **We can dump generated proxy classes**
  - Java 9+:
    - Djdk.proxy.ProxyGenerator.saveGeneratedFiles=true
  - Earlier versions:
    - Dsun.misc.ProxyGenerator.saveGeneratedFiles=true
- **And then decompile with a tool like CFR**
  - <https://www.benf.org/other/cfr>



# Dynamic Proxies in Java

```
public final class $Proxy0 extends Proxy
    implements ISODateParser {
    private static Method m0, m1, m2, m3;
    static {
        try {
            m0 = Object.class.getMethod("hashCode");
            m1 = Object.class.getMethod("equals", Object.class);
            m2 = Object.class.getMethod("toString");
            m3 = ISODateParser.class.getMethod("parse", String.class);
        } catch (NoSuchMethodException e) {
            throw new NoSuchMethodError(e.getMessage());
        }
    }

    public $Proxy0(InvocationHandler h) {
        super(h);
    }
}
```

# Dynamic Proxies in Java

```
public final int hashCode() {
    try {
        return (Integer) h.invoke(this, m0, (Object[]) null);
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}

public final boolean equals(Object o) {
    try {
        return (Boolean) h.invoke(this, m1, new Object[] {o});
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```



# Dynamic Proxies in Java

```
public final String toString() {
    try {
        return (String) h.invoke(this, m2, (Object[]) null);
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```

```
public final LocalDate parse(String s) throws ParseException {
    try {
        return (LocalDate) h.invoke(this, m3, new Object[] {s});
    } catch (RuntimeException | ParseException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```

Dynamic Proxies in Java

# Virtual Dynamic Proxy



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## Virtual Dynamic Proxy

- **InvocationHandler for virtual proxies**

```
public final class VirtualProxyHandler<S>
    implements InvocationHandler, Serializable {
    private final Supplier<? extends S> supplier;
    private S subject;
    public VirtualProxyHandler(Supplier<? extends S> supplier) {
        this.supplier = supplier;
    }
    private S getSubject() {
        if (subject == null) subject = supplier.get();
        return subject;
    }
    public Object invoke(Object proxy, Method method,
                        Object[] args) throws Throwable {
        return method.invoke(getSubject(), args);
    }
}
```

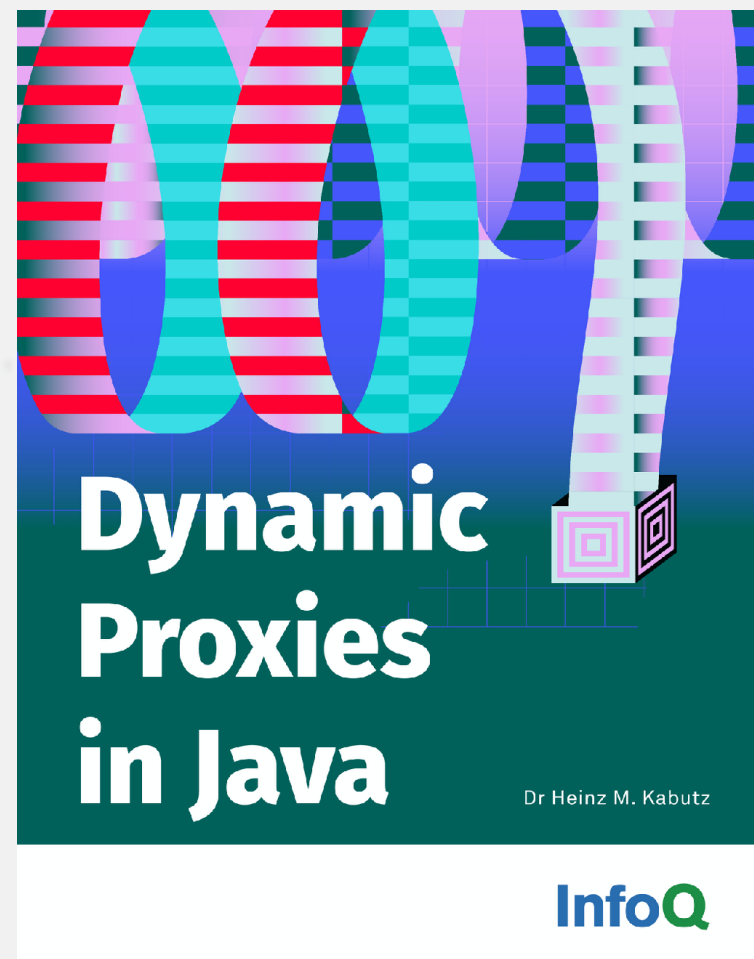
## Proxies Facade virtualProxy()

- Facade has a `virtualProxy()` method

```
public static <S> S virtualProxy(  
    Class<? super S> subjectInterface,  
    Supplier<? extends S> subjectSupplier) {  
    Objects.requireNonNull(subjectSupplier,  
        "subjectSupplier==null");  
    return castProxy(subjectInterface,  
        new VirtualProxyHandler<>(subjectSupplier));  
}
```

- More details in book

– [www.infoq.com/minibooks/java-dynamic-proxies/](http://www.infoq.com/minibooks/java-dynamic-proxies/)





## Creating Virtual Proxy

- **We can create virtual proxies of anything**
  - **Handcrafted proxy replaced with dynamic**
    - **Less code, less chance of bugs**

```
CustomMap<String, Integer> map =  
    Proxies.virtualProxy(CustomMap.class, CustomHashMap::new);  
System.out.println("Virtual Map created");  
map.put("one", 1); // creating map as side effect  
map.put("life", 42);  
System.out.println("map.get(\"life\") = " +  
    map.get("life"));  
System.out.println("map.size() = " + map.size());  
System.out.println("clearing map");  
map.clear();  
System.out.println("map.size() = " + map.size());
```

```
Virtual Map created  
CustomHashMap constructed  
map.get("life") = 42  
map.size() = 2  
clearing map  
map.size() = 0
```

Dynamic Proxies in Java

# Dynamic Proxy Restrictions



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## Interfaces Only

- **Dynamic proxies cannot extend classes**
  - All proxies are subclasses of `java.lang.reflect.Proxy`
    - No multiple inheritance in Java
  - Might need to use tools like **CGLib** or **ByteBuddy**

# UndeclaredThrowableException

- **InvocationHandler.invoke()** throws **Throwable**
  - However, we should only throw declared exceptions
    - **Error** and **RuntimeException** always allowed

```
Runnable job = Proxies.castProxy(
    Runnable.class,
    (proxy, method, params) -> {
        // will be wrapped with UndeclaredThrowableException
        throw new IOException("bad exception");
    });
job.run();
```

```
Exception in "main" java.lang.reflect.UndeclaredThrowableException at
com.sun.proxy.$Proxy0.run(Unknown Source)
at UndeclaredExceptionThrown.main()
Caused by: java.io.IOException: bad exception
at UndeclaredExceptionThrown.lambda$main$0() ... 2 more
```



## Return Types Have to be Correct

```
public interface FooBar {
    void foo();
    boolean bar();
    int baz();
}

public class FooBarInvocationHandler
    implements InvocationHandler {
    public Object invoke(Object proxy, Method method,
                        Object[] args) throws Throwable {
        switch (method.getName()) {
            case "foo": return true; // ignored
            case "bar": return 42; // ClassCastException
            case "baz": return null; // NullPointerException
            default: throw new UnsupportedOperationException();
        }
    }
}
```

Dynamic Proxies in Java

# Performance



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### Performance

- **Dynamic proxies used in infrastructure code**
  - Some methods called billions of times
- **Calling methods on dynamic proxies may be slower**
  - Primitive return types and parameters might be boxed
  - Parameters are wrapped with `Object[]`
    - `Object[]` can be eliminated if it does not escape from `invoke()`
  - Method has amnesia and checks our permission every call

## Model for Benchmark using JMH

```
public interface Worker {  
    long increment();  
    void consumeCPU();  
}  
  
public class RealWorker implements Worker {  
    private long counter = 0;  
  
    public long increment() { return counter++; }  
    public void consumeCPU() { Blackhole.consumeCPU(2); }  
}
```



## Benchmark increment() Results

- **Analysis of results**

- **dynamicProxyDirectCall 2.1 ns slower than staticProxy**
- **dynamicProxyReflectiveCall is another 4.1 ns slower**
  - **Also allocates 24 bytes**
- **Without our method turbo boost, it is another 2.3 ns slower**

| <b>Benchmark increment()</b>                 | <b>Best ns/op</b> | <b>Bytes/op EA on/off</b> |
|--|-------------------|---------------------------|
| <b>directCall</b>                            | <b>2.9</b>        | <b>0 / 0</b>              |
| <b>staticProxy</b>                           | <b>3.5</b>        | <b>0 / 0</b>              |
| <b>dynamicProxyDirectCall</b>                | <b>5.6</b>        | <b>0 / 24</b>             |
| <b>dynamicProxyReflectiveCall (turbo)</b>    | <b>9.7</b>        | <b>24 / 24</b>            |
| <b>dynamicProxyReflectiveCall (no turbo)</b> | <b>12</b>         | <b>24 / 24</b>            |

## Benchmark consumeCPU() Results

- **Analysis of results**

- **dynamicProxyDirectCall 1.1 ns slower than staticProxy**
- **dynamicProxyReflectiveCall is another 1 ns slower**
- **Without our turbo boost, it is a further 3.4 ns slower**

| Benchmark consumeCPU()                       | Best ns/op |
|--|------------|
| <b>directCall</b>                            | <b>4.8</b> |
| <b>staticProxy</b>                           | <b>5.5</b> |
| <b>dynamicProxyDirectCall</b>                | <b>6.6</b> |
| <b>dynamicProxyReflectiveCall (turbo)</b>    | <b>7.6</b> |
| <b>dynamicProxyReflectiveCall (no turbo)</b> | <b>11</b>  |



# Summary of Benchmark Results

- **Method call overhead for our experiments**
  - 6.2 nanoseconds for increment()
  - 2.1 nanoseconds for consumeCPU()
- **Overheads negligible in typical business application**
  - Unless called in performance sensitive code

# 3: Related Patterns





## 3: Related Patterns

- **Proxy has a similar structure to**
  - **Decorator / Filter**
  - **Adapter**
  - **Composite**

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# Shorter CustomMap Implementation



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## CustomMap Interface

- **Reduced version of the Map interface**

```
public interface CustomMap<K, V> {  
    int size();  
    V get(Object key);  
    V put(K key, V value);  
    V remove(Object key);  
    void clear();  
    void forEach(BiConsumer<? super K, ? super V> action);  
}
```

# CustomHashMap Implementation

- Remember all this repetition?

```
public class CustomHashMap<K, V>
    implements CustomMap<K, V> {
    private final Map<K, V> map = new HashMap<>();
    public CustomHashMap() {
        System.out.println("CustomHashMap constructed");
    }
    public int size() {
        return map.size();
    }
    public V get(Object key) {
        return map.get(key);
    }
    public V put(K key, V value) {
        return map.put(key, value);
    }
}
```



# Dynamic Proxies in Java

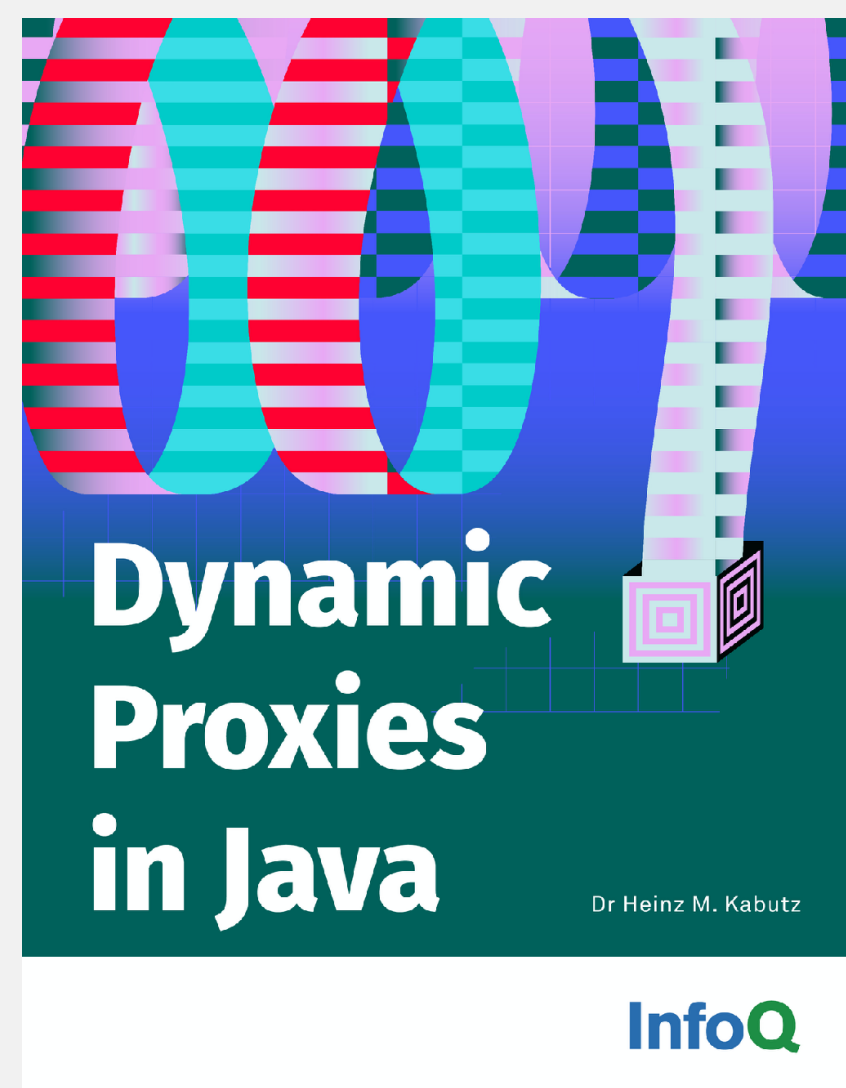
```
public V remove(Object key) {  
    return map.remove(key);  
}  
public void clear() {  
    map.clear();  
}  
public void forEach(  
    BiConsumer<? super K, ? super V> action) {  
    map.forEach(action);  
}  
public String toString() {  
    return map.toString();  
}  
}
```





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